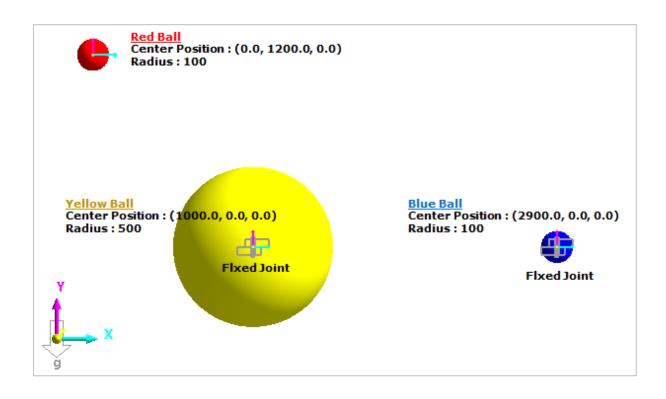


# Three-Ball Contact Tutorial (AutoDesign)





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#### **Edition Note**

This document describes the release information of **RecurDyn V9R4**.

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## **Outline of Tutorial Sample A**

Model	Description
	Three-Ball Contact Problem:
	This problem explains the design process from making analysis model to formulating design optimization problem. This sample can help the beginners to understand a design optimization process in the AutoDesign.
Sample A	
	Key Point:
	Study the design formulation for representing contact phenomenon from the viewpoint of optimization.



## **Three-Ball Contact Problem**

To explain the basic function of **AutoDesign**, let's solve a simple design problem. The design model consists of three balls. The yellow and the blue ball are fixed on ground. When the red ball is thrown with an initial velocity, the red ball should be contacted with the yellow ball and go through the blue ball as near as possible.

- 1. Model Definition
- 2. Design Parameter Definition
- 3. Analysis Response Definition
- 4. Design Study
- 5. **Design Optimization**

Next, the refined optimization is explained to find more accurate results. This design uses the simulation results to solve the former design problem.

#### 6. Refining the Design Formulation

Open files	related in Sample-A
Sample	<installdir>\Help\Tutorial\AutoDesign\ThreeBallContact\Examples\Sample_A.rdyn</installdir>
Solution	<installdir>\Help\Tutorial\AutoDesign\ThreeBallContact\Solutions\Sample_A.rdyn</installdir>

**Note**: If you change the file path at discretion, it can be located in any folder that you specify.



# **Model Definition**

The contact between the red ball and the yellow ball is defined but is not done between the red ball and blue ball, because the blue ball is just the target point. The design variables are the initial velocity of red ball along x-direction and the contact stiffness coefficient in the contact force between the red and the yellow balls. Now, for the red ball to pass the nearest way to the center of the blue ball, what can you define as the design objective and constraints?

#### To do this, the design system is modeled as follows:

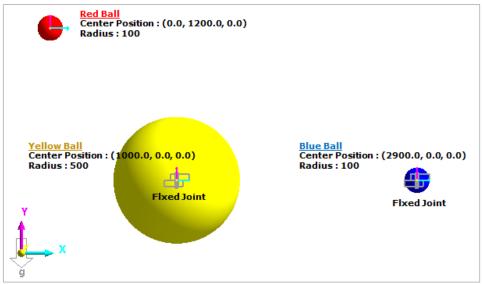


Figure A-1-1 MBD Model of the ball contact design problem

The below is the procedure for defining the balls, joint and contact force shown in Figure A-1-1.

1. Make balls using 'Ellipsoid' icon in the body module folder.

Ellipsoid

Fixed

2. Fixed the Yellow ball and the Blue ball with ground using the **`Fixed**' joint in the joint module folder.



3. Define the contact force between the red ball and the yellow ball using the **`Sphere To Sphere**' contact in the contact module folder.



## **Design Parameter Definition**

#### Let's study the procedure for defining design parameters:

- **U** PV
- 1. Define parametric values shown in Figure A-2-1.

Parametric Value List							
P	aramet	tric Va	lues				
	No	DP	Name	Value		Comment	<b>•</b> <del>•</del>
	1		InitialVX	2700.	Е		
	2	✓	к	10.	Е		

Figure A-2-1 Parametric value definition

2. Link the **`InitialVX**' with the x direction initial velocity of the red ball body shown in Figure A-2-2.

Properties of Red_Ball [ Current Unit : N/kg/mm/s/deg ] General   Graphic Property   Origin & Orientation   Body		
Material Input Type	Body Initial Velocity	×
Mass         32.8820031075732           bxx         131528.012430293         bxy         0.           byy         131528.012430293         byz         0.           lzz         131528.012430293         lzx         0.	✓         InitialVX           ⊥         0.           ⊥         0.           ⊥         Z	Pv Pv Pv M
Volume     4188790.20478639     Show Property       Center Marker     CM       Inertia Marker     Create     IM       Initial Condition     Initial Velocity	□ Y 0. □ □ Z 0. □	Pv Pv Pv M
Scope OK Cancel Apply	Close Cancel	

Figure A-2-2 Link the 'InitialVX'

**3.** Link the **`K**' with the stiffness coefficient of the contact force between the red ball and the yellow ball shown in Figure A-2-3.

Properties of SphereToSphere1 [ Current Unit : N/kg/mm/s/deg ]	Properties of SphereToSphere1 [ Current Unit : N/kg/mm/s/deg ]
General Characteristic SphereToSphere	General Characteristic SphereToSphere
Type Standard Contact Force 💌	Definition of the Base Sphere
Characteristic	Name Red_Ball.Ellipsoid1 Gr
Stiffness Coefficient V K Pv	Radius 100.
Damping Coefficient 👻 0. Pv	Radius 100.
Dynamic Friction Coefficien 👻 0. Pv Friction	Definition of the Action Sphere
Stiffness Exponent 1.3	Name Yellow Ball.Ellipsoid1 Gr
Damping Exponent 1.	Name Yellow_Ball.Ellipsoid1 Gr
Indentation Exponent 2.	Radius 500.
Buffer Radius Factor 1.2 Py	Synchronize with Geometry
Maximum Stepsize Factor 20. Pv	Force Display Inactivate 💌
Scope OK Cancel Apply	Scope OK Cancel Apply

Figure A-2-3 Link the stiffness 'K'

**ИВ** Parameter 4. Define the design parameters from parametric values using the 'Design Parameter' command in the 'AutoDesign' toolkit shown in Figures A-2-4 and A-2-5. First, you push 'Create' button to define the design parameters as Figure A-2-4. In Figure A-2-5, you should link the design parameters to the parametric values that were defined in Figure A-2-1. The initial values are the current parametric values defined in Figure A-2-1. You should define the lower and the upper bounds on the design variable. This represents that the optimization process should change the design values within these bounds during iterations. After you create the design parameters, you check the active design parameters for this design problem.

sig	n Param	eter								
				1				1		
I	Name	Туре	Prop.	Descripti	Curr	LB	UB	Design Cost	DP Form	DV
۱ 1	Name DP1	Type Direct	Prop.	Descripti Initial VX	2700.	LB 15	UB 50	Design Cost 0.	DP Form Value	

Figure A-2-4 Check '**DV'** check box

Direct Relation		Direct Relation
Name	DP1	Name DP2
Parametric Value	InitialVX Pv	Parametric Value K Pv
Current Value	2700. R	Current Value 10. R
Lower Bound	1500.	Lower Bound 1.
Upper Bound	5000.	Upper Bound 20.
Description Initial VX		Description Stiffness K
DP Form	Value	DP Form Value 💌
ОК	Cancel	OK Cancel

Figure A-2-5 Define 'DP1' and 'DP2'



## **Analysis Response Definition**

The design goal is that the center of the red ball passes the nearest way from the center of the blue ball, the target point. You need to define the performance indexes for solving the optimization problem. In **AutoDesign**, performance indexes are objectives and constraints in design optimization, which are composed of analysis responses. Then, in order to define the performance index, analysis responses are defined first. The procedure of defining analysis responses is explained as:



Define **Expressions**. Each expression is defined shown in the Figures A-3-2, A-3-3, and A-3-4, sequentially.

No	Name	Expression		Value	Comment	-
1	Ex1	DM(1,2)	E	3138.47		4
	Ex2	CONTACT(1,0,1,2)	E	0		
2						

Figure A-3-1 Expression List

Name Ex1
DM(1,2)
Available     Argument List            → Arg     Function expressions             ⊕ - Fm     Function synthesis            ⊕ - Fm     Function synthesis            ⊕ - Fm     Function synthesis            ⊕ - Gr     Displacement            ⊕ - Gr     Specific force            ⊕ - Gr     Specific force            ⊕ - Gr     System element            ⊕ - Gr     OK              OK

Expression	
Name Ex2	
CONTACT(1,0,1,2)	
Available	Argument List          ID       Entity         1       SphereToSphere1         2       Ground.InertiaMarker
ОК	Cancel Apply

Figure A-3-3 Detailed Definition of Expression Ex2

Expression	
Name Ex3	
DM(1,2)-600	
Available	Argument List
$\blacksquare -F_{TT} \text{ Fortran 77 Functions} \\ \blacksquare -\pi \text{ Simulation constants} \\ \blacksquare -\alpha \text{ of Displacement} \\ \blacksquare$	ID         Entity           1         Red_Ball.Marker1           2         Yellow_Ball.Marker1
	Add Delete
	Cancel Apply

Figure A-3-4 Detailed Definition of Expression Ex3



Register expressions for analysis response shown in Figure A-3-5. Other figures are representing the dialogue of each analysis response. Define the **Analysis Response** using the **'Analysis Reponse'** command in the **'AutoDesign'** toolkit. The detailed information for each analysis response is shown in Figure A-3-6. Also, their physical relations are shown in Figure A-3-7.

	-					
lysis	Response					
No	Name	Туре	Pr	Description	Treatment	PI
1	AR1	Basic		Distance between Red Ball &	Min Value	
2	AR2	Basic		Contact Force between Red B	Max Value	<b>v</b>
						-

Figure A-3-5 Analysis Response List

Analysis Response	- Basic	Analysis Response	- Basic
Name	AR1	Name	AR2
Result Output	Ex1 EL	Result Output	Ex2 EL
Treatment	Min Value 🔻	Treatment	Max Value 🔻
Description	Distance between Red Ball & I	Description	Contact Force between Red B
ОК	Cancel		Cancel
		AR3 Ex3	
	Treatment	Min Value	<b>~</b>
	Description [	Distance between Red B	All & '
	ОК	Cancel	

Figure A-3-6 The detailed information for three analysis responses

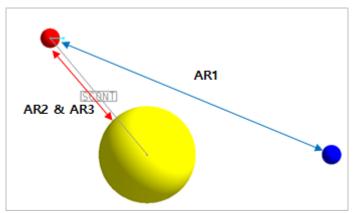


Figure A-3-7 Three analysis responses in the model



# **Design Study**

Before you start to solve this optimization problem, it needs to know the relationship between design variables and analysis responses or the correlation between analysis responses. To get that kind of information, you need the effect analysis from design of experiments. **AutoDesign** provides such functions as effect analysis, correlation analysis and even design variable screening in Design Study menu. Design Study is composed of six sub-menus listed in Table A-4-1.

Design Variables	Select DOE method and define the level for variable
Performance Index	Show the ARs checked in Analysis Response menu
Simulation Control	Define the solving option of RecurDyn solver
Effect Analysis	Perform the effect analysis from the analysis results
Screening Variables	Screening procedure from the effect analysis results
Correlation Analysis	Perform the correlation analysis from analysis results

Table A-4-1 Description of sub-menu in Design Study

### **Basic Procedure for Design Study**



In order to design study such as effect analysis, screening variables and correlation analysis, you select the DOE method and define the level for each variable and perform the simulation of **RecurDyn**. First, these procedures are explained as:

1. In the sub-menu of design variables, select **'Bose's Orthogonal Design**' in DOE methods, and set the level of the study as **'5**'. Then, one defines the required runs as 25. This method is a strength-II orthogonal array design. For more information, one may refer to the theoretical manual of **AutoDesign**.

D	esign Stu	dy										
D	esign Vari	able	Performance Ir	ndex	Simulation Contro	I Effec	t Analysis	Screening	Variables	Correlation Ana	lysis	
	Method	Bose	`s Orthogonal	Array	•							
	DV		DP		Description	Level	Lower		Mid		Upper	
	1		DP1		Initial VX	5	1500.		0		5000.	
	2		DP2		Stiffness K	5	1.		0		20.	
						All L	evel Set	5		Number of Tria	lls 25 Default	R
L									0	Cance		Apply
												-thi

Figure A-4-1 Define DOE method for design study

2. Confirm the Performance index that is checked in Analysis Responses.

sign S	tudy					
sign V	ariable	Performance Index	Simulation Control	Effect Analysis	Screening Variables	Correlation Analysis
PI		AR				Description
1		AR1			Distance bet	ween Red Ball & Blue Ball
2		AR2			Contact Force b	etween Red Ball & Yellow Ball
3		AR3			Distance bety	veen Red Ball & Yellow Ball

Figure A-4-2 The selected PI list for design study

3. In the sub-menu of simulation control, define analysis setting shown in Figures A-4-4 and A-4-5. This setting is the same as that in RD analysis. If you increase the accuracy of effect analysis and optimization results, it is recommended that the **plot multiplier factor** should be **'1.0'** and increase the number of steps. After setting the options, push the **OK** button. After setting them, push the Execution button. Then, **RecurDyn** is analyzed for the given number of trials.

esign Study						
esign Variable   Perfo	ormance Index	Simulation Control	Effect Analysis	Screening Variables	Correlation A	Analysis
Simulation Type				Dynamic/I	Kinematic	<b>-</b>
Save Results	effect_bose\			Nu	mber of Trials	25
	Analysis Set	ting		Đ	ecution	

Figure A-4-3 Simulation Control page

Dynamic/Kinematic Analysis		×
General Parameter Initial Conditi	on	
End Time	1. Pv	]
Step	1000. Pv	]
Plot Multiplier Step Factor	1. Pv	]
Output File Name	Sample_A_final_DO	
Include Include Istatic Analysis IEigenvalue Analysis		_
Eigenvalue Analysis		
State Matrix		
Frequency Response Analysis		
Hide RecurDyn during Simulat	ion	
Display Animation		
Gravity		-
X 0. Y -9806.65	Z 0. Gravity	
Unit Newton - Kilogram	m - Millimeter - Second	
	OK Canc	el

Figure A-4-4 General analysis setting

Dynamic/Kinematic Analysis		×
General Parameter Initial Cond	dition	
Maximum Time Step	5.e-04	Pv
Initial Time Step	1.e-06	Pv
Error Tolerance	1.e-05	Pv
Integrator Type	ADVHYBRID	-
Numerical Damping	1.	Pv
Constant Stepsize	1.e-05	
Jacobian Evaluation for TPart	100.	Pv
Match Solving Stepsize with F	Report Step	
Match Simulation End Time w	ith User Input	
Stop Condition		EL
Export RSS	OK Ca	ncel

Figure A-4-5 Integrator parameter setting

- 4. After all analyses are completed, one can select the effect analysis, correlation analysis and screening design variables.
- 5. Now, select the effect analysis menu. Effect analysis gives the relation between one performance index and all design variables.

## **Effect Analysis**

Figure A-4-6 shows the effect analysis menu. Let's study the effect analysis procedure.

Select the performance index in PI row. Then check the design variables to see the effect analysis for the selected PI. Then, push DRAW button. Figure A-4-7 shows the effect analysis between PI\_1 and design variables. This shows that DV1 is more nonlinear than DV2 in the distance between red ball and blue ball.

ign Variable	Performance Ind	lex Simulation	Control Effect	Analysis Screen	ing Variables	Correlation An	alysis		
PI 1: AR1(DM(1,2)) Effect Values and Variation									
ect Values DV	and Variation Level1	Level2	Level3	Level4	Level5	Variation			
		Level2	Level3	Level4	Level5	Variation	Dra		

Figure A-4-6 Sub-menu for effect analysis

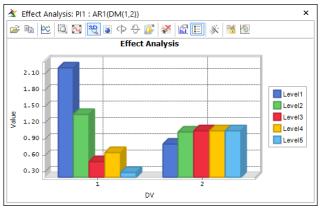


Figure A-4-7 Effect analysis result for the first PI

Similarly, you can see the effect analysis for PI\_2, which is shown in Figure A-4-8. For the 4th and 5th levels of DV1, the contact forces are 'zero'. This represents that two balls are not contacted for those cases. It is noted that this discontinuity makes the accuracy of meta-model to be worse.

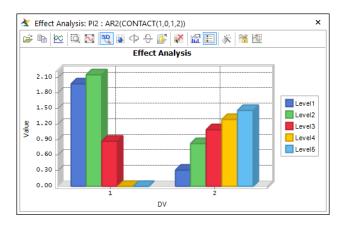


Figure A-4-8 Effect analysis result for the second PI

Finally, you can see the effect analysis for PI\_3, which is shown in Figure A-4-9. This represents the distance between red and yellow balls. Unlike Figure A-4-8, this shows a continuous result even though two balls didn't contact for 4th and 5th levels of DV1. This represents that PI\_3 is suitable to define the contact constraint in the design optimization.

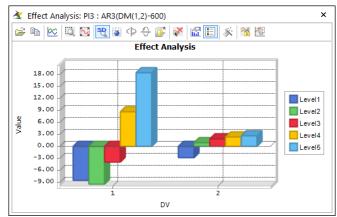


Figure A-4-9 Effect analysis result for the third PI

The explanation of effect analysis is completed. However, you have a question for the minimization or maximization combinations shown in Figure A-4-10.

Minimization Combination	Draw
DV1(DP1)	DV2(DP2)
2375.	1.
Maximization Combination	Draw
DV1(DP1)	DV2(DP2)
5000.	20.

Figure A-4-10 Selection of minimization or maximization combination

Suppose that you select the third PI. Then, you see the effect analysis result shown in Figure A-4-9. Then, Figure 4-10 shows the design variable combination for minimizing PI\_3 and maximizing PI\_3. If you need the confirmation for minimum or maximum set, then select one of them and push simulation button in Figure A-4-10 menu.

#### **Screening Variables**

Figure A-4-11 shows the menu for screening variables. First, you can see the scatter points. This represents the design variables. In this problem, there are only two design variables. Thus, variable screening is not required but we study only the screening variable method.

1. First, select the first performance index, **PI\_1**. Figure A-4-11 shows that two design variables have severely different effectiveness. Now, you need to know which variable is effective for PI\_1.

2. Define the cutoff values as 1.0 and push **Apply** button. You can see Figure A-4-12. Then, push the **Screening DV** button. Figure A-4-13 shows the screening result. It shows that design variable DV1 (or DP1) is more effective than DV2.

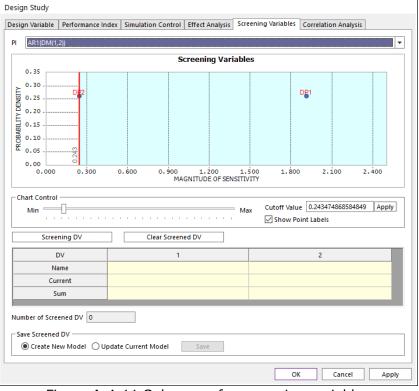


Figure A-4-11 Sub-menu for screening variables

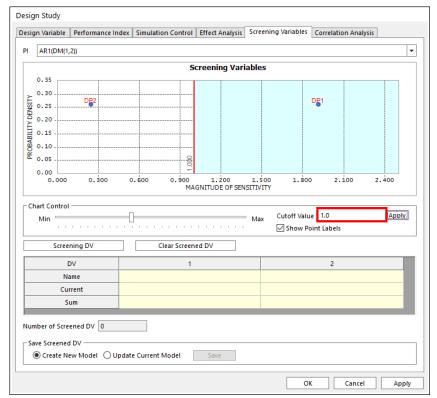


Figure A-4-12 Defining the cutoff value for screening variables

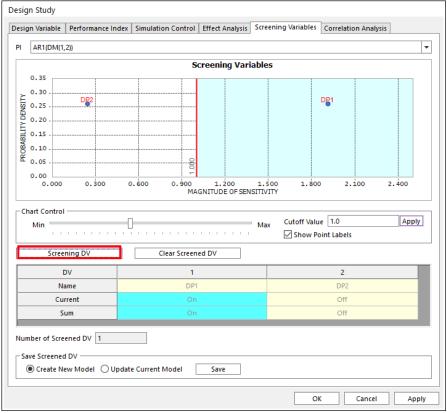


Figure A-4-13 Screened result for the first performance index

3. Next, change the performance index **AR3**. Then, define the cutoff value as 12. Perform the similar procedure in step 2. Then you can see the result shown in Figure A-4-14. In the figure, Current represents the screening results for PI\_3. Total represents the union of screening results for PI\_1 and PI\_3. If you push **Save** button, only active design variables (marked 'on') are remained in New Model or Current Model.

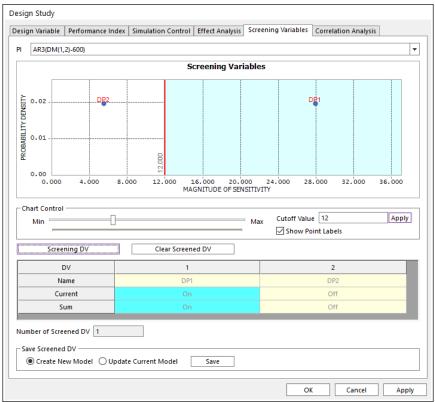


Figure A-4-14 Screened result for the third performance index

## **Correlation Analysis**

Figure A-4-15 shows the menu for correlation analysis. This shows the relation between two selected ARs from the analysis results. If you see the relation between the first PI and the third PI, check Horizontal Axis as PI\_1 and Vertical Axis as PI\_3 and push Draw button. Then, you can see the correlation result shown in Figure A-4-16. Figure A-4-16 shows that they have no trend or slightly reverse trend.

List  PI  2  3  6  6  7  7  7  7  7  7  7  7  7  7  7	AR AR1 AR2 AR3	Contact Fo	Description ce between Red Ball & Blue B orce between Red BAll & Yellow I e between Red BAll & Yellow I	all w Ball	ntal Axis	Vertical Axis
1 2 3	AR1 AR2 AR3	Contact Fo	ce between Red Ball & Blue B orce between Red BAll & Yello e between Red BAll & Yellow I	all w Ball	ntal Axis	
2 3	AR2 AR3	Contact Fo	orce between Red BAII & Yellow I e between Red BAII & Yellow I	w Ball		
3	AR3	Distance	e between Red BAII & Yellow I			
				3all		Draw
in 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 19 - 1997 - 199 - 1997 - 199 - 1997 - 199	N .	₽-€ 🖉 🕅				Draw
						Diaw
			No Data Available			

Figure A-4-15 Sub-menu for correlation analysis

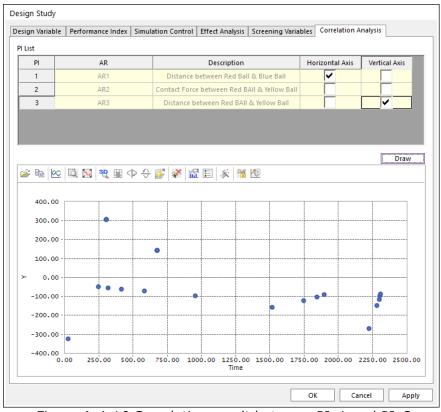


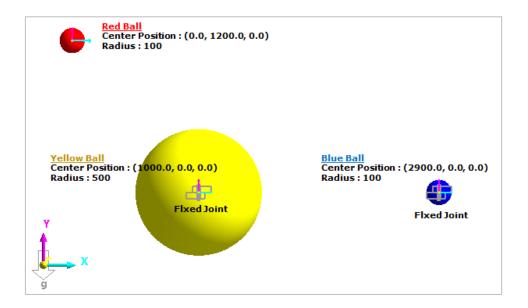
Figure A-4-16 Correlation result between PI\_1 and PI\_3



## **Design Optimization**

#### Let's remind the following design problem:

Find the initial velocity of red ball along x-direction and the contact stiffness between red and yellow balls for red ball to hit the blue ball after red ball hit yellow ball.



Next process is for defining the design option and executing the optimization analysis. The first step is to define the design variables shown in the Figure A-5-1. This can start using the **`Design Optimization**' command in the **`Auto Design**' toolkit.



In **Design Variable** menu, the selected DPs are listed. In this menu, DP can be design variable or constant during optimization process. If you define a DP as constant, you should define its constant value.

De	sign Op	otimization								
D	esign Var	riable Perform	nance Index Optimization	n Control Resu	Ilt Sheet Su	ummary Sheet				
	DV	DP	Description	Current	LB	UB	Туре		Value	
	1	DP1	Initial VX	2700.	1500.	5000.	Variable	•	0.	
	2	DP2	Stiffness K	10.	1.	20.	Variable	•	0.	

Figure A-5-1 Definition of design variables

2. The next process is to define the performance indexes in Figure A-5-2, which is named as 'performance index' of the dialog of Figure A-5-1. Performance Index is a design optimization formulation part. Figure A-5-3 shows the mathematical definition for design optimization. Let's discuss the optimization formulation in Figure A-5-2. In the first performance index, choose AR1 and define it as objective. Also, select the design goal as minimization and define its weighting coefficient as 1.0. In the second performance index, add one inequality constraint as 'AR1 =< 100'. In the third performance index, add one inequality constraint as 'AR3 =< 0', In the last performance index, choose AR2 and define it as objective. Unlike AR1, the design goal is defined as maximization and its weight coefficient is defined as 1.</p>

gn Va	riable	Performan	ce lr	ndex Optimization Con	trol Result Sheet	Summa	ry Sheet		
PI	Use	AR		Description	Description Definition		Goal		Weight/Limit Value
1		AR1	-	Distance between R	Objective	-	MIN	-	1.
2		AR1	-	Distance between R	Constraint	-	LE	-	100.
3	~	AR3	-	Distance between R	Constraint	-	LE	-	0.
4	~	AR2	-	Contact Force betw	Objective	-	MAX	-	1.

Figure A-5-2 Definition of performance indexes

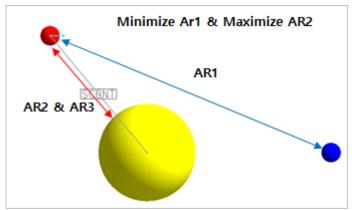


Figure A-5-3 Design optimization formulation

3. Check the analysis setting by clicking the **Analysis Setting** button. In order to reduce the numerical error, we increase the number of time steps shown in right. If you increase the resolution of optimization solution, then increase the number of steps. In refining the design optimization, we will show more accurate design by only increasing the value.

Dynamic/Kinematic Analysis	×				
General Parameter Initial Condition	ion				
End Time	Pr				
Step	1000. PV				
Plot Multiplier Step Factor	1. Pv effect_bose\_DS				
Static Analysis					
Eigenvalue Analysis					
State Matrix					
Frequency Response Analysis					
Hide RecurDyn during Simulat	tion				
Display Animation					
Gravity					
X 0. Y -9806.65	Z 0. Gravity				
Unit Newton - Kilogra	m - Millimeter - Second				
-	OK Cancel				

4. Define the option of optimization control and execute analysis shown in the Figure A-5-4. The analysis setting is the same that of Design Study. Finally, if you push the optimization button, you can see the summary of the design optimization formulation shown in Figure A-5-5. Then, check your formulation. If you see some mistakes, then push the **Cancel** button and correct the mistakes. Otherwise, push the **Execution** button. Then, **AutoDesign** runs until convergence criteria are satisfied or maximum iteration is reached. During optimization process, you can see the analysis results in the **Simulation History** menu.

sign Variable Pe	formance Index Optimization Control Re	It Sheet Summary Sheet
DOE Meta Mode	ling Methods	Methods
Convergence Tole	rance	
Objective Chang	e Rate in Consecutive Iterations	5.e-02
Equality Constra	ints	1.e-03
Inequality Const	raints	1.e-03
Maximum Iterati	on of SAO	30.
Convergence Re	laxation Control	OFF 🗸
Simulation Type		Dynamic/Kinematic 🗸
Save Results	case2\	Number of Trials 5
	Analysis Setting	Execution

Figure A-5-4 Control option definition for optimization and analysis

No	DV	Description	Current	LB	UB	Туре	Value	
1	DP1	Initial VX	2700. 1500.		5000.	Variab	le 0.	
2 DP2 Stiffne		Stiffness K	10.	1.	20.	Variab	le 0.	
	iance Index						· · · · · · · · · · · · · · · · · · ·	
No		AR	Description		Definition	Goal	Weight/Limit Value	
1		AR1	Distance between Red Ball		Objective	MIN	1.	
2		AR1	Distance between Red Ball		Constraint	LE	100.	
3		AR3	Distance between Red Ball		Constraint	LE	0.	
4		AR2	Contact Force between Red		Objective	MAX	1.	
lı	Model nitial DOE I ieta-Model				mall Composite tions Model(Mu	-		
	Polynomin	al Type			Auto			
					5			

Figure A-5-5 Summary of design optimization formulation

 If AutoDesign is completed, then you can see the convergence results in Result Sheet. Figure A-5-6 shows the optimization results. In RecurDyn, the final value of AR1 is 0.732(mm) after 8 iterations. Figure A-5-7 shows the trajectory of red ball for SAO 8.

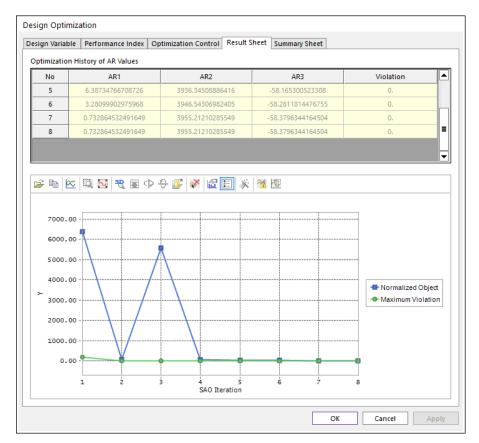


Figure A-5-6 Convergence history

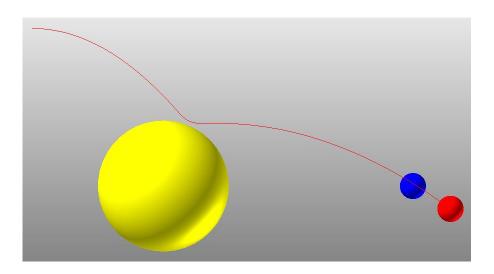


Figure A-5-7 Animation of the final design

Thanks for participating in this tutorial!